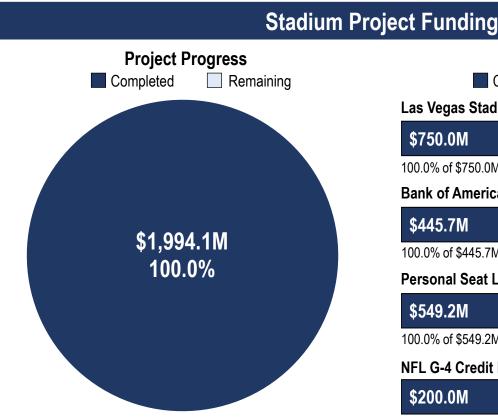
# Las Vegas Stadium Authority

# **Financial Summary**

May 2023



Project Funding Through December 2022 Project Budget = \$2.0 Billion (includes \$49.2 million for third-party activations)

**Funding Sources** Completed

Remaining

Las Vegas Stadium Authority

### \$750.0M

100.0% of \$750.0M budget

Bank of America Senior Credit Facility

## \$445.7M

100.0% of \$445.7M budget\*

Personal Seat License Revenue

### \$549.2M

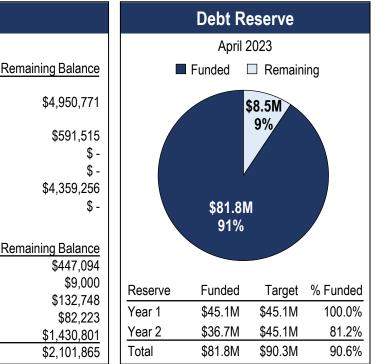
100.0% of \$549.2M budget\*

NFL G-4 Credit Facility

# \$200.0M

100.0% of \$200.0M budget

\* Reflects adjustment for additional PSL sales revenue



Room Tax Revenue Sources an	d Allocated Uses		
Through March 2023	Total to Date	FY23 Budget	Remaining Balance
Sources			
Room Tax Revenue <sup>1</sup>	\$46,049,229	\$51,000,000	\$4,950,771
Allocated Uses			
Operating Expenses <sup>2</sup>	\$1,774,545	\$2,366,060	\$591,515
Stadium Bond Debt Service <sup>34</sup>	\$26,166,140	\$26,166,140	\$ -
Debt Reserve Replenishment <sup>5</sup>	\$13,987,500	\$13,987,500	\$ -
Waterfall: Bond Debt Reserve <sup>3</sup>	\$4,121,044	\$8,480,300	\$4,359,256
Waterfall: Other <sup>3</sup>	\$ -	\$ -	\$ -
Stadium Authority Operating Ex	¢penses⁰		
Through March 2023	Total to Date	FY23 Budget	Remaining Balance
LVSA Operations	\$152,906	\$600,000	\$447,094
Fiscal Agent	\$27,000	\$36,000	\$9,000
Legal	\$17,252	\$150,000	\$132,748
Audit and Accounting	\$32,778	\$115,000	\$82,223
Other	\$34,260	\$1,465,060	\$1,430,801
Total	\$264,195	\$2,366,060	\$2,101,865

Notes: 1 Room tax revenue reflects preliminary data on room tax accruals; 2 Operating budget funded by monthly distribution of 1/12 of annual budgeted total; 3 Figures are estimates and subject to change; <sup>4</sup> Remaining balance in the stadium construction trust bond proceeds subaccount projected to apply to debt service upon project close out; <sup>5</sup> Debt reserve replenishment required before waterfall distributions per county bond ordinance; 6 Expenses reflect month they are incurred.

#### **Stadium Authority Finances**